| | Roll | Racial | Aging | Final | |
|---|---|---|---|---|---|
| S | ____ | ____ | ____ | ____ | (____%) |
| I | ____ | ____ | ____ | ____ | |
| W | ____ | ____ | ____ | ____ | |
| D | ____ | ____ | ____ | ____ | |
| C | ____ | ____ | ____ | ____ | |
| Ch | ____ | ____ | ____ | ____ | |
| Co | ____ | ____ | ____ | ____ | |
| P | ____ | ____ | ____ | ____ | |

Weapon Pro #_____

Hit Prob _____
Damage adj _____
Missile adj _____
Weight adj _____
Open doors _____
Bend bars _____%
Social stat _____
Birth order _____of_____

Add Weapon Pro's _____ per _____ levels

Character _____
A.C. _____+/-_____
H.P. _____+/-_____
Age _____+_____
Height _____
Weight _____
Legit(?) _____
Magic Resist_____

Class_____
Level(s) _____
Race _____
Sex _____
Align _____
Deity _____
Symbol _____

THACO_____

Gold pieces _____

Starting # of Spells 1_____ % Chance to Learn Spells _____%
Spell Bonuses from Prime Stat 1____ 2____ 3____ 4____ 5____
Innate ability _____

Armor _____ _____
Shield _____ _____
Weapon _____ _____
Weapon _____ _____
Weapon _____ _____
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| | | | | |
|---|---|---|---|---|
| 1_____ | 11_____ | 21_____ | 31_____ |
| 2_____ | 12_____ | 22_____ | 32_____ |
| 3_____ | 13_____ | 23_____ | 33_____ |
| 4_____ | 14_____ | 24_____ | 34_____ |
| 5_____ | 15_____ | 25_____ | 35_____ |
| 6_____ | 16_____ | 26_____ | 36_____ |
| 7_____ | 17_____ | 27_____ | 37_____ |
| 8_____ | 18_____ | 28_____ | 38_____ |
| 9_____ | 19_____ | 29 Read Magic | 39_____ |
| 10_____ | 20_____ | 30_____ | 40_____ |

Starting Spells

| Offensive | Defensive | Miscellaneous |
|---|---|---|
| _____ | _____ | _____ |

| | Pick Pock | Open Lock | Find Trap | Move Silent | Hide Shadow | Hear Noise | Climb Walls | Read Lang |
|---|---|---|---|---|---|---|---|---|
| Base | _____ | _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| Racial | _____ | _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| Dex | _____ | _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| Armor | _____ | _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| Total | _____ | _____ | _____ | _____ | _____ | _____ | _____ | _____ |

Saving Throws

| Paralyze Poison Death | Petrify Polymorph | Rod Staff, Wand | Breath | Spell |
|---|---|---|---|---|
| _____ | _____ | _____ | _____ | _____ |

Non-Weapon pro#_____ Additional non-weapon pro's _____ per _____ levels

_____
_____
_____
_____
_____
_____
_____